



# **World Audio-Visual & Entertainment** Summit

#### **WAVES 2025**

Mumbai, India











FICCI







CII Confederation of Indian Industr











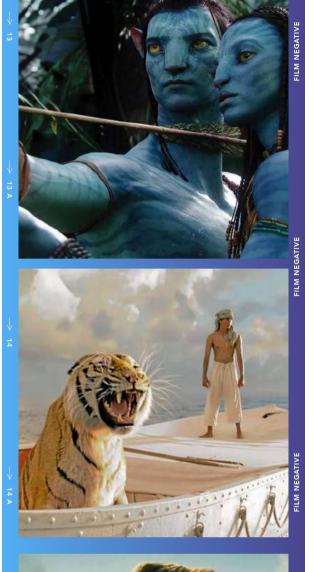






















### World's first convergence event for the entire M&E sector

### India's Global Summit



### **World Audio-Visual** & Entertainment Summit



# Vision for WAVES

Enhance India's soft power

Enhance Indian Media's global market share

Create employment in M&E sector

Investment of global M&E companies in India

Opportunity to invite top political leadership

Position India as the epicenter of Global M&E



#### Make India the Global Content hub & a net exporter of content





### **An Industry-led**

Hub & Spoke Platform

Maves

**ENTERTAINMENT SUMMIT** 

WORLD AUDIO VISUAL &

Come, sail with us





Indía







Indian Broadcasting & Digital Foundation















Where The Heritage of Indian Cinema Comes Alive













ADVERTISING AGENCIES

SSOCIATION OF INDIA







WHISTLING WOODS INTERNATIONAL











# What is WAVES?

India's endeavor to be the epicenter of the Global M&E landscape

| <b>Pillar 1</b>  | <b>Pillar 2</b>  | <b>Pillar</b>  |
|--|--|--|
| Broadcasting & Infotainment  | AVGC-XR  | Digita   |
| <ul> <li>News Media</li> <li>TV &amp; Radio</li> <li>Carriage Services</li> <li>Music</li> <li>Advertising</li> <li>Live Events</li> </ul> | <ul> <li>Animation</li> <li>Visual Effects (VFX)</li> <li>Gaming</li> <li>Comics</li> <li>E-Sports</li> <li>AR/VR/XR</li> <li>Metaverse</li> </ul> | <ul> <li>Social Mee<br/>Platforms</li> <li>OTT Platfo</li> <li>Online Cre</li> <li>Generativ</li> <li>Emerging<br/>Technolog</li> <li>App Econd</li> </ul> |



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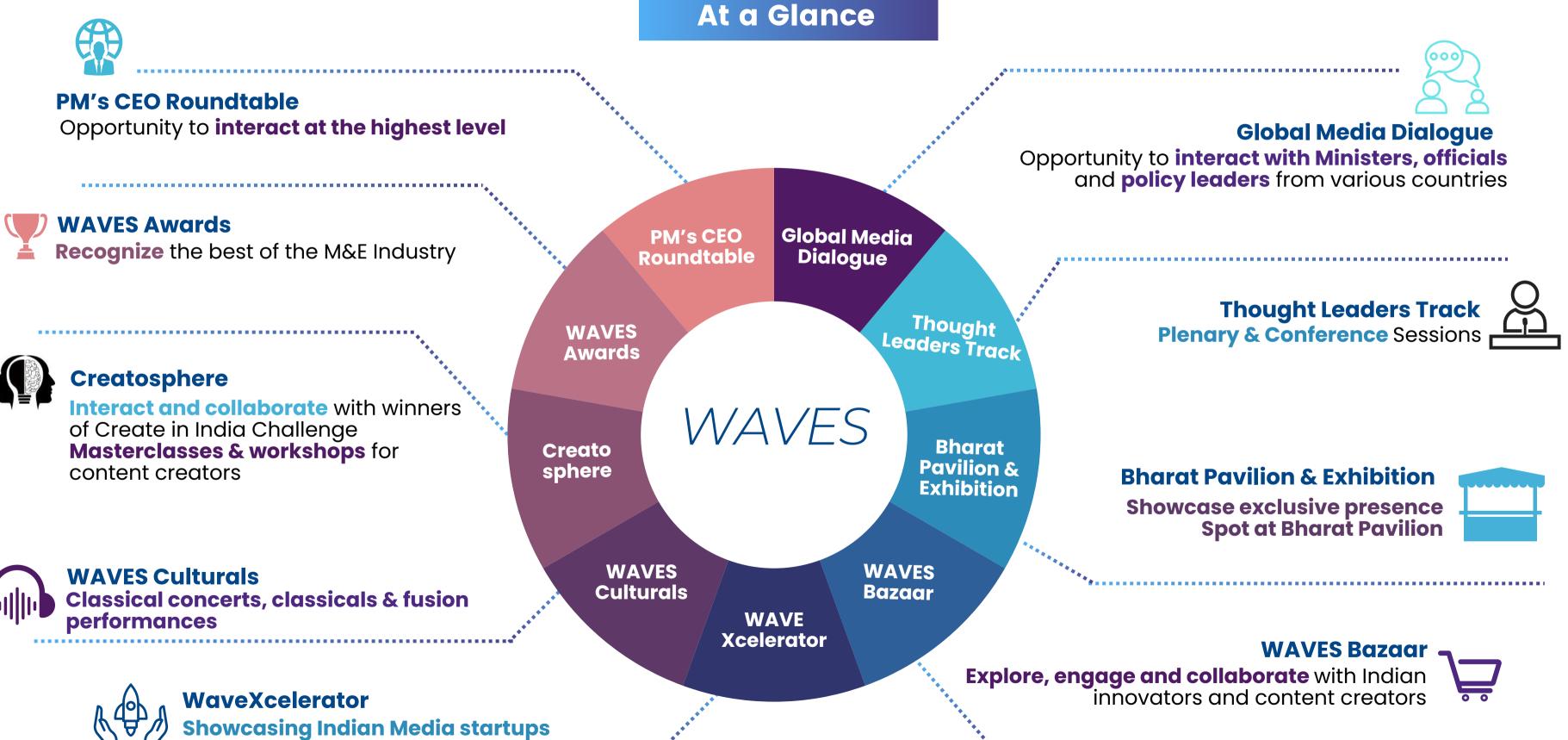
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#### Pillar 4 Films

- Films, Documentaries, Short Films, Videos
- Film Technologies
- Production
- Post-Production
- Distributors
- Exhibitors



### WAVES







#### Venue

#### Jio World Convention Centre & Jio World Garden

#### Mumbai, India



#### **Event Outline**

Total
4 Days

Conferences WAVES Bazaar

3 Days

#### Exhibition





Duration



1st May 2025-4th May 2025



1st May 2025-3rd May 2025

Business Hrs: 1st May-2nd May 2025



1st May 2025-4th May 2025



# **Global Media** Dialogue

#### **Ministers Track**

Interaction of Ministers and key policymakers dealing with M&E sector across the globe

Outcome

#### **WAVES Declaration 2025**









#### **Status of HMIB Invitations Extended to Countries**

#### **Invites sent to 29 countries**

- Australia
- Bahrain
- Japan
- Malaysia
- Morocco
- Netherlands
- Papua New Guinea
- Portugal
- Russia
- Singapore
- South Korea
- Spain
- Turkmenistan
- UK
- Vietnam

- Brazil
- Colombia
- Dominican Rep
- Fiji
- France
- Iraq
- Israel
- Italy
- New Zealand
- Peru
- South Africa
- Switzerland
- Venezuela
- Mexico

- Indonesia
- Norway
- Saudi Arabia
- Armenia
- Bhutan
- China
- Republic of Guyana
- Nigeria
- Benin Republic
- Poland
- Slovenia
- Republic of Uzbekistan
- Mauritius
- Germany
- Argentine Republic, Buenos Aires
- Oriental Republic of Uruguay Montevideo



#### **Invites to be sent to 16 countries**

#### Letters to be Sent with Updated Dates



### PM's CEO Round Table



India as a business opportunity for investments and innovation







#### 'Create in India, Create for the World' Creatosphere

#### to amplify India's Creators' Economy

**Masterclasses/Workshops** 

**Creators Conclave** 

**Infusion of funds** 

**WAVES CIC Awards** 

**Create in India Challenge Grand Finale** 







### **Create in India Challenge** Season 1

**22 challenges open to International Participation** 

- Waves Promo Video Challenge
- Truth Tell Hackathon
- Community Radio Content Challenge
- WAVES Hackathon: Adspend Optimizer
- Make the World Wear Khadi
- Wah Ustad
- Battle of Bands
- Resonate: The EDM Challenge
- WAVES Anime & Manga Contest
- Waves VFX
- CityQuest: Shades of Bharat

- Challenge
- A.I. Avatar Creator Challenge
- WAVES Awards of Excellence
- Tech Triumph
- WAVES Comic Chronicles
- AI Art Design
- WAVES Explorer
- Reel Making Competition
- Young Filmmakers Challenge
- Trailer Making Competition



Innovate2Educate- Handheld Device

• Film Poster Making Competition

To Participate: https://wavesindia.org/challenges-2025







#### 12 Awards

#### 'Best of the Year' **Global Awards**

- Game of the Year:
- Film of the Year
- Animation Film of the Year
- Web series of the Year- Drama/Comedy/Musical
- Advertising Campaign of the Year
- Start-up of the Year
- Influencer of the Year
- International Influencer of the Year
- Young Creator of the Year
- Micro Creator of the Year
- Podcaster of the Year
- Song of the Year



#### 7 Awards

#### **Special Selection** Awards

- G.O.A.T Award/ Life Time Achievement Award
- Businessperson of the Year Award
- Social Impact Award

#### • Tech Icon Awards

- Stories of Change
  - Stories of Change- Broadcast
  - Stories of Change- Print
  - Stories of Change- Digital



### WAVES Bazaar

- Global e-Marketplace for M&E launched
- Physical meeting spaces for buyers, sellers & other stakeholders at the venue

#### Outcomes

- Match-making of talented Indian & global creators and studios
- Partnerships for co-production with Indian & global studios
- Networking with global producers & broadcasters
- Cost efficient, high-quality content acquisition

#### Sign up on <a href="https://wavesbazaar.com/">https://wavesbazaar.com/</a>







### WaveXcelerator

- Exploring Investment opportunity for startups in the M&E sector
- Live pitching sessions for Startups

#### Outcomes

- Financial Investment
- Support through Incubation & Acceleration Programs in IICT and other educational institutions
- Mentorship program for selected Startups
- Possibility of grants under Startup India mission to be explored

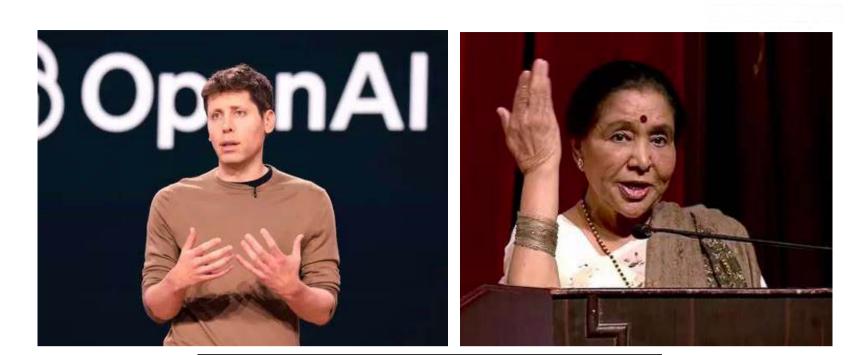








### Thought Leaders Track



#### **Plenary Sessions**

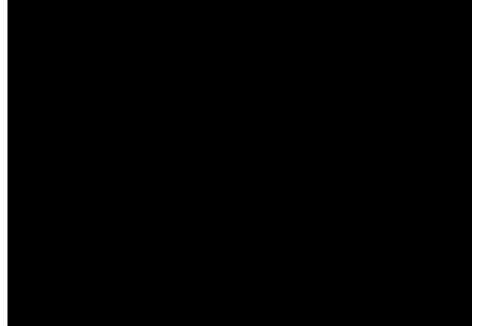
**Conference Sessions** 

**Breakout Sessions** 

#### Outcome

- Gaining global diverse perspectives and insights of top CEOs and thought leaders
- Showcasing Indian M&E Sector to the world
- Strategic discussions for collaborations









## Exhibition

**Key Highlights** 

- Participation of M&E companies for B2B collaborations
- Pavilions by major companies in the M&E sector
- Showcasing Indian Intellectual properties
- Experiential and immersive zones
- Gaming Arcade
- Bharat Pavilion











# Thank You











FICCI









Confederation of Indian Industry





















